

Anekant Education Society's
Tuljaram Chaturchand College
of Arts, Science & Commerce, Baramati
Autonomous
Department of BBA (C.A)

Academic Year: 2023-24

Feedback on Course outcome [CO]

UG

Class: T.Y.BBA (C.A)

Semester-V

Course Code: BCA3501

Course Title: Android Application Programming

Name of the student: Mandhare Vaishnavi Mahesh Roll Number: 13218

Instruction for student:

1) Please tick the appropriate option about attainment of the course outcomes:

CO1: Build an application using Android development environment.

Agree (3)

Satisfactory (2)

Disagree (1)

CO2: Understand the role of the Android SDK (Software Development Kit) in app development.

Agree (3)

Satisfactory (2)

Disagree (1)

CO3: Apply the method of storing, sharing and retrieving the data in Android Applications.

Agree (3)

Satisfactory (2)

Disagree (1)

CO4: Create a mobile Application by using various components like activity, views, services, content providers and receivers.

Agree (3)

Satisfactory (2)

Disagree (1)

CO5: Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator.

Agree (3)

Satisfactory (2)

Disagree (1)

CO6: Implement activities with dialogs, spinner, fragments and navigation drawer by applying themes.

Agree (3)

Satisfactory (2)

Disagree (1)

CO7: Adapt to new features and capabilities introduced in the Android platform.

Agree (3)

Satisfactory (2)

Disagree (1)



Anekant Education Society's
Tuljaram Chaturchand College
of Arts, Science & Commerce, Baramati
Autonomous
Department of BBA (C.A)

Academic Year: 2023-24

Feedback on Course outcome [CO]

UG

Class: T.Y.BBA (C.A)

Semester-V

Course Code: BCA3501

Course Title: Android Application Programming

Name of the student: Borate Amruta Suresh

Roll Number: 13219

Instruction for student:

1) Please tick the appropriate option about attainment of the course outcomes:

CO1: Build an application using Android development environment.

Agree (3)

Satisfactory (2)

Disagree (1)

CO2: Understand the role of the Android SDK (Software Development Kit) in app development.

Agree (3)

Satisfactory (2)

Disagree (1)

CO3: Apply the method of storing, sharing and retrieving the data in Android Applications.

Agree (3)

Satisfactory (2)

Disagree (1)

CO4: Create a mobile Application by using various components like activity, views, services, content providers and receivers.

Agree (3)

Satisfactory (2)

Disagree (1)

CO5: Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator.

Agree (3)

Satisfactory (2)

Disagree (1)

CO6: Implement activities with dialogs, spinner, fragments and navigation drawer by applying themes.

Agree (3)

Satisfactory (2)

Disagree (1)

CO7: Adapt to new features and capabilities introduced in the Android platform.

Agree (3)

Satisfactory (2)

Disagree (1)



Anekant Education Society's
Tuljaram Chaturchand College
of Arts, Science & Commerce, Baramati
Autonomous
Department of BBA (C.A)

Academic Year: 2023-24

Feedback on Course outcome [CO]

UG

Class: T.Y.BBA (C.A)

Semester-V

Course Code: BCA3501

Course Title: Android Application Programming

Name of the student: Nalwade Omkar Bapurao

Roll Number: 13220

Instruction for student:

- 1) Please tick the appropriate option about attainment of the course outcomes:

CO1: Build an application using Android development environment.

Agree (3)

Satisfactory (2)

Disagree (1)

CO2: Understand the role of the Android SDK (Software Development Kit) in app development.

Agree (3)

Satisfactory (2)

Disagree (1)

CO3: Apply the method of storing, sharing and retrieving the data in Android Applications.

Agree (3)

Satisfactory (2)

Disagree (1)

CO4: Create a mobile Application by using various components like activity, views, services, content providers and receivers.

Agree (3)

Satisfactory (2)

Disagree (1)

CO5: Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator.

Agree (3)

Satisfactory (2)

Disagree (1)

CO6: Implement activities with dialogs, spinner, fragments and navigation drawer by applying themes.

Agree (3)

Satisfactory (2)

Disagree (1)

CO7: Adapt to new features and capabilities introduced in the Android platform.

Agree (3)

Satisfactory (2)

Disagree (1)



Anekant Education Society's
Tuljaram Chaturchand College
of Arts, Science & Commerce, Baramati
Autonomous
Department of BBA (C.A)

Academic Year: 2023-24

Feedback on Course outcome [CO]

UG

Class: T.Y.BBA (C.A)

Semester-V

Course Code: BCA3501

Course Title: Android Application Programming

Name of the student: Garud Monika Sopan

Roll Number: 13221

Instruction for student:

1) Please tick the appropriate option about attainment of the course outcomes:

CO1: Build an application using Android development environment.

Agree (3)

Satisfactory (2)

Disagree (1)

CO2: Understand the role of the Android SDK (Software Development Kit) in app development.

Agree (3)

Satisfactory (2)

Disagree (1)

CO3: Apply the method of storing, sharing and retrieving the data in Android Applications.

Agree (3)

Satisfactory (2)

Disagree (1)

CO4: Create a mobile Application by using various components like activity, views, services, content providers and receivers.

Agree (3)

Satisfactory (2)

Disagree (1)

CO5: Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator.

Agree (3)

Satisfactory (2)

Disagree (1)

CO6: Implement activities with dialogs, spinner, fragments and navigation drawer by applying themes.

Agree (3)

Satisfactory (2)

Disagree (1)

CO7: Adapt to new features and capabilities introduced in the Android platform.

Agree (3)

Satisfactory (2)

Disagree (1)



Anekant Education Society's
Tuljaram Chaturchand College
of Arts, Science & Commerce, Baramati
Autonomous
Department of BBA (C.A)

Academic Year: 2023-24

Feedback on Course outcome [CO]

UG

Class: T.Y.BBA (C.A)

Semester-V

Course Code: BCA3501

Course Title: Android Application Programming

Name of the student: Todkar Gitanjali Gajanan

Roll Number: 13222

Instruction for student:

1) Please tick the appropriate option about attainment of the course outcomes:

CO1: Build an application using Android development environment.

Agree (3)

Satisfactory (2)

Disagree (1)

CO2: Understand the role of the Android SDK (Software Development Kit) in app development.

Agree (3)

Satisfactory (2)

Disagree (1)

CO3: Apply the method of storing, sharing and retrieving the data in Android Applications.

Agree (3)

Satisfactory (2)

Disagree (1)

CO4: Create a mobile Application by using various components like activity, views, services, content providers and receivers.

Agree (3)

Satisfactory (2)

Disagree (1)

CO5: Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator.

Agree (3)

Satisfactory (2)

Disagree (1)

CO6: Implement activities with dialogs, spinner, fragments and navigation drawer by applying themes.

Agree (3)

Satisfactory (2)

Disagree (1)

CO7: Adapt to new features and capabilities introduced in the Android platform.

Agree (3)

Satisfactory (2)

Disagree (1)



Anekant Education Society's
Tuljaram Chaturchand College
of Arts, Science & Commerce, Baramati
Autonomous
Department of BBA (C.A)

Academic Year: 2023-24

Feedback on Course outcome [CO]

UG

Class: T.Y.BBA (C.A)

Semester-V

Course Code: BCA3501

Course Title: Android Application Programming

Name of the student: Phadnis Ishwari Rajesh

Roll Number: 13223

Instruction for student:

1) Please tick the appropriate option about attainment of the course outcomes:

CO1: Build an application using Android development environment.

Agree (3)

Satisfactory (2)

Disagree (1)

CO2: Understand the role of the Android SDK (Software Development Kit) in app development.

Agree (3)

Satisfactory (2)

Disagree (1)

CO3: Apply the method of storing, sharing and retrieving the data in Android Applications.

Agree (3)

Satisfactory (2)

Disagree (1)

CO4: Create a mobile Application by using various components like activity, views, services, content providers and receivers.

Agree (3)

Satisfactory (2)

Disagree (1)

CO5: Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator.

Agree (3)

Satisfactory (2)

Disagree (1)

CO6: Implement activities with dialogs, spinner, fragments and navigation drawer by applying themes.

Agree (3)

Satisfactory (2)

Disagree (1)

CO7: Adapt to new features and capabilities introduced in the Android platform.

Agree (3)

Satisfactory (2)

Disagree (1)

